|  |  | Code & No:     | CS 462            |  |  |  |  |  |
|--|--|----------------|-------------------|--|--|--|--|--|
| Machine Learning   |  | Credits:       | 3(3+1+0)          |  |  |  |  |  |
|  |  | Pre-requisite: | STAT102           |  |  |  |  |  |
|  |  | Co-requisite:  |                   |  |  |  |  |  |
|  |  | Level:         | 9 or 10           |  |  |  |  |  |
| <b>Course Description:</b> The course objective is to study the theory and practice of constructing algorithms that learn (functions) from data. Machine learning is a field with goals overlapping with other disciplines such as statistics, algorithms, engineering, or optimization theory. It also has wide applications in a number of scientific areas such as finance, life sciences, social sciences, or medicine. Python or R Language will be used for implementation of machine learning algorithms. |  |                |                   |  |  |  |  |  |
| Course Aims:   |  |                |                   |  |  |  |  |  |
| 1.To introduce students to the basics of mathematics for Machine Learning.   |  |                |                   |  |  |  |  |  |
| 2.To give knowledge of algorithms used in Machine learning.<br>3 To develop skills of using recent machine learning software for solving practical problems  |  |                |                   |  |  |  |  |  |
| Course Learning Outcomes (CLOs):   |  |                |                   |  |  |  |  |  |
| 1. To know the mathematical principles required for machine learning   |  |                |                   |  |  |  |  |  |
| <ol> <li>To understand various classification algorithms</li> </ol>  |  |                |                   |  |  |  |  |  |
| 3. To understand different regression algorithms and neural networks   |  |                |                   |  |  |  |  |  |
| <ol> <li>To use graph models and ensemble models to solve problems in machine learning</li> <li>To understand practical aspects of machine learning</li> </ol>   |  |                |                   |  |  |  |  |  |
|  |  |                |                   |  |  |  |  |  |
|  |  |                |                   |  |  |  |  |  |
| No.  | Topics   | Weeks          | Teaching<br>hours |  |  |  |  |  |
| 1  | Introduction to Machine Learningand its applications | 2              | 6                 |  |  |  |  |  |
| 2  | Supervised learning, Bayesian decision theory        | 2              | 6                 |  |  |  |  |  |
| 3  | Parametric methods<br>Multivariate methods           | 1              | 3                 |  |  |  |  |  |

|   | 4  | Dimensionality reduction<br>Clustering   | 1    | 3  |  |  |  |  |
|---|----|--|------|----|--|--|--|--|
|   | 5  | Nonparametric methods<br>Decision trees  | 1    | 3  |  |  |  |  |
|   | 6  | Linear discrimination<br>Multilayer perceptrons -Neural Network  | 1    | 3  |  |  |  |  |
|   | 7  | Kernel machines<br>Graphical models  | 2    | 6  |  |  |  |  |
|   | 8  | Hidden markov models   | 1    | 3  |  |  |  |  |
|   | 9  | Ensemble methods<br>Bagging-Boosting-Random forests  | 2    | 6  |  |  |  |  |
|   | 10 | Practical aspects in machine learning<br>Data preprocessing-overfitting-accuracy<br>estimation-parameter and model selection | 1    | 3  |  |  |  |  |
|   |    | Tota   | l 14 | 42 |  |  |  |  |
| Textbook:   |    |  |      |    |  |  |  |  |
| Introduction to Machine Learning, Ethem Alpaydın, MIT Press, 3rd ed, 2014, ISBN: 978-0-262-02818-9                            |    |  |      |    |  |  |  |  |
| Essential References:   |    |  |      |    |  |  |  |  |
| 1. Practical Machine Learning with Python, Dipanjan Sarkar, Raghav Bali, Tushar Sharma, APRESS, 2018, ISBN: 978-1-4842-3206-4 |    |  |      |    |  |  |  |  |
| 2 The Elements of Statistical Learning - by T. Hastie, R. Tibshirani, and J. Eriedman, 2000                                   |    |  |      |    |  |  |  |  |

2.The Elements of Statistical Learning - by T. Hastie, R. Tibshirani, and J. Friedman, 20093.Understanding Machine Learning: From Theory to Algorithms, 2014 by Shai Shalev-Shwartz and Shai Ben-David

4. Pattern Recognition and Machine Learning - by C. M. Bishop, Springer 2006